

Murray City Corporation

PUBLIC NOTICE OF GRANT SOLICITATION AND NOTICE OF PUBLIC HEARING

REGARDING THE CITY'S INTENT TO APPLY FOR A GRANT FROM THE EDWARD BYRNE JUSTICE ASSISTANCE GRANT ("JAG") PROGRAM

NOTICE IS HEREBY GIVEN that on the October 15, 2024, at the hour of 6:30 p.m. of said day in the Council Chambers of Murray City Hall, 10 East 4800 South, Murray, Utah, the Murray City Municipal Council will hold and conduct a hearing on and pertaining to the City's intent to apply for a grant from the Edward Byrne Justice Assistance Grant Program (JAG).

The purpose of this hearing is to receive public comment concerning the proposed grant application. The JAG grant program allows states, tribes, and local governments to support a broad range of activities to prevent and control crime based on their own local needs and conditions. JAG funds can be used for state and local initiatives, technical assistance, training, personnel, equipment, supplies, contractual support, and information systems for criminal justice.

The Murray City Police Department is seeking financial assistance for the purchase of patrol, detective, and evidence storage equipment. The Murray City Police Department will utilize FY 2024 JAG funds for the following:

- 1) *Alternate light source, ballistic shield, PepperBall launchers and supplies, license plate readers, and training pistols.*

The amount allocated to the City of Murray for this grant is \$25,894.00. The JAG grant program narrative may be viewed online at <http://www.murray.utah.gov/939/Grants>.

Public comments can be made in person during the meeting on October 15, 2024. Emailed public comments should be submitted to: city.council@murray.utah.gov and should include your name and contact information.

DATED this 2nd day of October 2024.



MURRAY CITY CORPORATION

A handwritten signature in blue ink, appearing to read "B. Smith", written over a horizontal line.

Brooke Smith
City Recorder

PH24-40

1. Utah Public Notice Website
2. Murray City Website
3. Posted at Murray City Hall